

THE CATHOLIC UNIVERSITY OF EASTERN AFRICA

A. M. E. C. E. A

MAIN EXAMINATION

SEPTEMBER –DECEMBER 2021

P.O. Box 62157 00200 Nairobi - KENYA Telephone: 891601-6 Ext 1022/23/25

FACULTY OF SCIENCE

DEPARTMENT OF COMPUTER SCIENCE

REGULAR PROGRAMME

DIT 004: INTRODUCTION TO PROGRAMMING METHODOLOGY

Date: DECEMBER 2021	Duration: 2 Hours	
INSTRUCTIONS: Answer Question ONE and any TWO Questions		

- Q1.
 - (a) Briefly describe the three broad classifications of programming languages

[6 Marks]

- (b) Define the following terms.
 - (i) Computer program
 - (ii) Assembler
 - (iii) Compiler
 - (iv) Linker
 - (v) Debugger

[5 Marks]

(c) Giving an example of each, differentiate between pseudo code and flow chart.

[5 Marks]

(d) List 5 advantages of writing computer programs using high level programming languages.

[5 Marks]

(e) Write an algorithm that reads two values, determines the largest value and prints the largest value with an identifying message.

[5 Marks]

(f) Giving an example of each, differentiate between program logic errors and syntax errors.

[4 Marks]

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Q2.

List disadvantages of writing your programs using assembly level programming languages.

[10 Marks]

Citing an example, explain in detail the use of the following program control structures.

while loop

for loop

do....while loop

[10 Marks]

Q3.

Describe the divide and conquer problem solving technique.

(a) List 5 variable naming conventions applied in C programming language. [5 Marks]

[5 Marks]

[3 Marks]

(b) Explain the pitfalls of writing a computer program without documenting within the program.

(c) The following program contains several errors:

- 1. /:: Now you should not forget your glasses:: /
- 2. #inclusive <stdio.h>
- 3. int main
- 4. {
- 5. printf("If this text"),
- 6. printf(" appears on your display, ");
- 7. printf("\n")
- 8. printf('you can pat yourself on ' " the back!\n\n")
- 9. return 0;
- 10.)

Quoting the line number, identify the errors and suggest the appropriate corrections.

[7 Marks]

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(a) A program flow chart uses 5 basic symbols, name them and describe their use in a program flow chart diagrams.

[10 Marks]

(b) Draw a program flow chart for the problem of converting temperature in degrees centigrade to degrees Fahrenheit. Hint:

$$F = \frac{9}{5} \circ C + 32$$

[10 Marks]

Q5.

- (a) Study the program code below:
 - 1. //Variable declaration and initialization
 - 2. #include <stdio.h>
 - 3.
 - 4. int main() {
 - 5. int a, b,c;
 - 6. float f;
 - 7. a = 10;
 - 8. b = 20;
 - 9. c = a + b;
 - 10. printf("%d\n", c);
 - 11. f = 70.0/3.0;
 - 12. printf("f\n", f);
 - 13. return 0;
 - 14.}

Explain what is happening or the role in each of the program lines 1, 2, 5, 6, 7, 9, 10 and 12. [8 Marks]

- (b) Define the term "scope of a variable" and explain 3 places in a program where a variable can be declared. [4 Marks]
- (c) Write a C program that displays the following output on the screen:

0		[8 Marks]
1		
2		
3		
4		
5		

END

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Q4.